



User's Guide

Item #20894 Recommended for ages 10 and up

FOR ENTERTAINMENT PURPOSES ONLY!

Please keep the instruction manual and package for future reference.

Thanks for purchasing Senario VS-MAXXTM Texas Hold'Em 6-Player TV Poker game system! All VS-MAXXTM brand products are battery powered plug-n-play video game systems designed for many hours of game-playing fun. This game system has one main console and six separate handsets that allows up to 6 players to play at the same time. The console includes a ten-foot audio/video cable that connects to your television, video monitor or VCR. Each of the six handsets has its own five-foot nine-prong cable that connects to the main console. The game unit is portable, so you can take it anywhere!

Please read the following contents prior to connecting and playing your VS-MAXX[™] game system to ensure proper use and care.

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POWER SOURCE

The main console has two power options:

- 1. 4 x AA (1.5 volt) batteries (not included).
- 2. 6 volt AC/DC adaptor (not included).

BATTERY INSTALLATION AND REPLACEMENT

To install batteries:

- 1. Remove cover on bottom of console by using a small Philips head screwdriver.
- 2. Install 4 x AA type batteries into the console. Be sure that the positive (+) and negative (-) ends of the batteries are facing in the correct direction (see image below). For best results use only fresh, high quality alkaline batteries.
- 3. Replace the battery cover.

To replace batteries:

- 1. Remove cover on bottom of console by using a small Philips head screwdriver.
- 2. Remove exhausted batteries and dispose of them properly.
- 3. Replace with 4 x new AA type batteries. Be sure that the positive (+) and negative (-) ends of the batteries are facing in the correct direction (see image below). For best results use only fresh, high quality alkaline batteries.
- 4. Replace the battery cover.

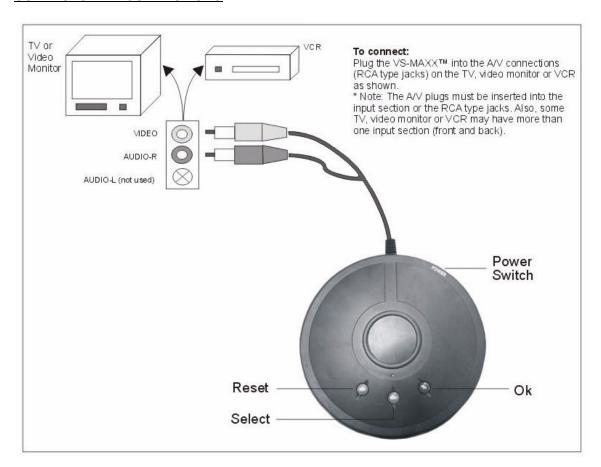


Note: When batteries begin to lose their charge, the system will automatically run low power detection. Thus, a battery symbol will appear on the TV screen to indicate to change the batteries.

BATTERY WARNING

- Remember to remove batteries when your VS-MAXX[™] will not be used for a long period
 of time
- An adult should supervise battery installation.
- Do not mix old and new batteries.
- Do not mix different brands of batteries.
- Do not mix alkaline batteries with standard (carbon-zinc) or rechargeable (nickel cadmium) batteries.
- Only use batteries that are the same or equivalent type as recommended in this manual.
- Be sure to insert batteries to the correct polarity.
- Exhausted batteries should be removed from the product and disposed of properly.
- Be careful not to short-circuit the supply terminals.
- Do not attempt to recharge non-rechargeable batteries (alkaline or standard).

CONTROLS AND CONNECTIONS



Note: The A/V connections will be located either in the front or back of your TV, video monitor or VCR. The A/V plugs must be connected to the standard "input" RCA type jacks. The plugs are color coordinated to the "input" jacks (red-audio and yellow-video). If your TV, video monitor or VCR does not include standard "input" RCA type jacks, you will need to purchase a separate A/V adaptor (not included).

USING YOUR VS-MAXX™

How to turn on:

- 1. Make sure your VS-MAXX[™] and TV, video monitor or VCR is off before plugging in any cables.
- 2. Plug the VS-MAXX[™] audio/video cable to your TV, video monitor or VCR standard "input" RCA type jacks (see image on page 3).
- 3. Turn on your TV, video monitor or VCR.
- 4. Switch the channel on TV, video monitor or VCR to the audio/video channel mode. You might have to change channel by the TV, video monitor or VCR remote control.
- 5. Plug in one to six handsets to the console (see image below).

Note that one handset must be plugged in the #1 position on the console at all time. If not plugged in properly, the game set-up will not be able to activate..

- 6. Slide the VS-MAXX[™] power switch to the "ON" position.
- 7. Now it's time to make your Texas Hold'Em TV Poker game selections!
- 8. You can toggle through your game selections using either the console or #1 handset. How to turn off:
 - 1. After you have finished playing, slide the power switch to the "OFF" position.
 - 2. Disconnect the VS-MAXX[™] audio/video cable from the standard RCA type jacks.
 - 3. If using a VCR, turn the power off to view regular television programs.
 - 4. If using a TV or video monitor, switch the channel back to view regular programs.
 - 5. If not using the VS-MAXX[™] for a long period of time, please remove the batteries or unplug the adaptor (not included) from the main console.



CARING FOR YOUR VS-MAXX™

- Do not disassemble any of VS-MAXX™ external or internal components.
- Do not try to repair any of VS-MAXX[™] external or internal components.
- Always switch the power off when connecting or disconnecting the audio/video cable to your TV, video monitor or VCR.
- Do not store your VS-MAXX[™] in a humid place, on the floor, or in any location where it may collect dirt, dust, lint, etc.
- Do not drop, hit, throw or abuse the VS-MAXX[™] or any of its components.
- Make sure all cable connections are made carefully and inserted into the correct locations by holding the plugs straight when inserting them into the sockets or jacks.
- When disconnecting any plugs, first turn the VS-MAXX[™] off. Then carefully pull
 out the plug itself. Do not pull on the cord.
- Do not step on, sharply pull or bend any wires or cables.
- Do not expose the VS-MAXX[™] or any of its components to extreme temperatures. It may not work properly if the temperature is too hot.
- Do not expose the VS-MAXX[™] to direct sunlight for extended periods of time.
- Do not rapidly turn the power switch on and off. This may shorten the life of the batteries and the VS-MAXX™.

How to clean:

- 1. Use a soft slightly damp cloth.
- 2. Allow the VS-MAXX[™] to dry completely before using again.
- 3. Do not spill any type of liquids or solvents on the VS-MAXX™ or its components.

TROUBLESHOOTINGBefore requesting repair or exchange, please try the following:

PROBLEM	SOLUTION
No picture on the TV or video monitor screen	Is the VS-MAXX™ turned on?
	Is the TV, video monitor or VCR turned on?
	Is the TV, video monitor or VCR on the A/V
	channel?
	Do the batteries have enough power?
	Are the batteries properly installed?
TV or video monitor screen flickers or no color	Are the A/V plugs connected properly?
	Are the A/V plugs connected in the right
	location?
	Have any of the cables become loose or
	disconnected?
	Is the TV or video monitor color control set
	properly?
	Is the TV or video monitor channel fine
	adjustment set properly?
No game sound	Are the A/V plugs connected properly?
	Are the A/V plugs connected in the right
	location?
	Have any of the cables become loose or
	disconnected?
	Is the TV volume too low or muted?
Picture on TV or video monitor is unsteady	Are the A/V plugs connected properly?
	Are the A/V plugs connected in the right
	location?
	Have any of the cables become loose or disconnected?
	Is the TV or video monitor vertical or horizontal
	hold control set properly?
Fringes appear on TV or video monitor screen	Are the A/V plugs connected properly?
during game play	Are the A/V plugs connected in the right
during game play	location?
	Have any of the cables become loose or
	disconnected?
	Do the batteries have enough power?
	Is the TV or video monitor channel fine
	adjustment set properly?
TV or video monitor picture is blinking or	Are the A/V plugs connected properly?
distorted	Are the A/V plugs connected in the right
	location?
	Have any of the cables become loose or
	disconnected?
	Try pressing the reset button.
	Try turning power off and on again (slowly).
No power	Check the power switch.
	Try replacing the batteries with new ones
	(alkaline only).
Display on handset LCD screen disappear	Is the cable connected properly?
Unable to activate game set-up	Is one handset plugged into #1 port console
	properly?

WARNINGS AND PRECAUTIONS

WARNING:

A very small portion of the population have a condition which may cause them to have epileptic seizures or have a momentary loss of consciousness when viewing certain kinds of flashing lights or patterns that are commonly presented in our daily environment. These people may experience seizures while watching some television pictures or playing certain video games. People who have not had any previous seizures may nonetheless have an undetected epileptic condition. If you or anyone you may know has experienced symptoms linked to an epileptic condition (e.g. seizures or loss of awareness), please consult your physician before playing any video games.

We recommend that parents observe their children while they play video games. If you or your child experience any of the following symptoms: dizziness, altered vision, eye or muscle twitching, involuntary movements, loss of awareness, disorientation or convulsions, discontinue use of video games and consult your physician.

Regardless of how you feel, you should always take a 10 to 15 minute break every hour while playing video games, stop and rest. If you continue to experience soreness or discomfort during or after playing video games, you should listen to the signal that your body is giving you. Stop playing and consult your physician. Failure to do so could result in a long-term injury. If your hands, wrists or arms have been injured or strained in other activities, the use of video game systems could aggravate the condition. If unsure about your physical condition, please consult your physician before playing any video games.

PRECAUTIONS:

- When using the VS-MAXX[™], do not sit or stand too close to the television or video monitor screen.
- Play the VS-MAXX[™] as far back from the screen as possible.
- Do not play the VS-MAXX[™] if you are tired or need sleep.
- Always play the VS-MAXX[™] in a well-lit room.



Senario VS-MAXX[™] Texas Hold'Em 6-Player TV Poker game system has four game versions to choose from.

GAME LIST

1. TOURNAMENT NO LIMIT:

- The goal is to eliminate all other players to become the champion. A player is eliminated when his/her chips are gone at the completion of a hand or if he/she does not have enough chips to match the automatic "BIG BLIND" at the start of the next hand. The game is called "TOURNAMENT NO LIMIT" because a player can bet all of his/her chips by selecting the "ALL IN" option at any time during their turn. If a player loses the hand after going "ALL IN", he/she is eliminated from the tournament.
- In VS-MAXX House Rules, there is only one winning hand. However, it is possible that two or more may tie with that one winning hand. Thus, splitting the pot based on their amount wagered. Each losing player will be refunded all chips that exceeded the top wager's amount that held the winning hand. Note that there are no side pots.

2. TOURNAMENT LIMIT:

- The goal is to eliminate all other players to become the champion. A player is eliminated when his/her chips are gone at the completion of a hand or if he/she does not have enough chips to match the automatic "BIG BLIND" at the start of the next hand. The game is called "TOURNAMENT LIMIT" because a player cannot bet all of his/her chips (the "ALL IN" option is not available during game play). However, a player has an option to call if his/her remaining chip amount is less than or equal to the highest previous bet. Since the player is out of chips, his/her handset will not give them any betting option for the rest of the hand. But the player is automatically kept in the hand. If the player loses the hand, he/she is eliminated from the tournament.
- In VS-MAXX House Rules, there is only one winning hand. However, it is possible that two or more may tie with that one winning hand. Thus, splitting the pot based on their amount wagered. Each losing player will be refunded all chips that exceeded the top wager's amount that held the winning hand. Note that there are no side pots.

3. TABLE STAKES GAME

• The goal is to accumulate as much chips as possible. Note that there is no "ALL IN" option during game play. Also, a player can continued to play with a zero or negative bank amount and is allowed to go into a negative chip amount.

4. 1-Player Mode

- The goal is to help improve your skills. You will play as player 1 going against five computer generated players.
- The "TOURNAMENT LIMIT" rules will apply.

Game Duration: Players may influence the general game duration with the proper set-up modes. A higher "RAISE AMOUNT" (wagering option) will usually cause the game to go guicker.

Example: A game with a "CHIP COUNT" of \$500 and a "RAISE AMOUNT" of \$5/\$10 will usually play quicker than a game with a "RAISE AMOUNT" of \$2/\$4

GAME SET UP

- Please plug in one to six handsets before turning the console on. NOTE THAT ONE
 HANDSET MUST BE PLUGGED IN THE #1 POSITION ON CONSOLE IN ORDER FOR
 THE GAME TO WORK PROPERLY.
- Player can set-up the game by either using the console or the #1 handset.



CONSOLE:

Red button (RESET) – reset the game Gold button (SELECT) – toggles through game set-up options Green button (OK) – confirms the selection in game set-up options



HANDSET:

Gold button (SELECT)

- toggles through game set-up options (#1 handset only)
- toggles through betting options (on all handsets)

Green button (OK/REVEAL)

- confirms the selection in game set-up options (#1 handset only)
- confirms the selection in betting options (on all handsets)
- hides or reveals the two hole cards when it is not the player's turn to bet
- Turn on the console. Note that the main screen will appear.



Press the "OK" button on either the console or #1 handset to start game set up mode.
 Note that the game option screen will appear.



- Press the "SELECT" button to scroll through the game option. To confirm game, press the "OK" button. Note that cursor will automatically move to player option.
- Press the "SELECT" button to scroll through the player option. To confirm the number of
 players, press the "OK" button. Note that the cursor will automatically move to the sound
 option.
- Press the "SELECT" button to scroll through the sound option. To confirm the sound, press the "OK" button. Note that the chip/wagering option will appear on screen.



- Press the "SELECT" button to scroll through the chip option. To confirm the chip amount, press the "OK" button. Note that cursor will automatically move to wagering option.
- Press the "SELECT" button to scroll through the wagering option. To confirm the wagering, press the "OK" button. Note that the game summary will appear on screen.



Note that depending on the chip amount selected, some of the wagering options will be nullified.

All options that have been selected will appear. To edit, press the "SELECT" button.
This will send the player back to the game option screen. To confirm, press the "OK"
button. This will begin play on the first hand. Please make sure that all players' handset
is plugged in the console properly before entering the game play.

• NOW IT'S TIME TO PLAY TEXAS HOLD'EM!

Note that only a certain amount of handset will be activated when number of players have be chosen for game play. Example: if a 4-player game has been selected, only 4 handsets will be activated even if more than 4 handsets are plugged in the console. Also, the player must make sure that at least one handset is plugged into the #1 port on console at all time in order to play the game.



GAME PLAY

- Each player begins with the same amount of chips that was established through the chip option screen. The chip amount will be displayed by each player's number (1 through 6) and will change (up or down) throughout play.
- On the first hand of the game, the dealer button (yellow circle marked with the letter "D")
 will roll around the green table surface clockwise two times and land on a random player.
 It will then move one space clockwise each time a hand is played. The dealer button will
 indicate which player is the actual dealer for that hand.
- After the cards have been dealt for the first round of play, the player immediate left of the
 dealer will automatically post the "SMALL BLIND" (one ping sound). The player to the
 immediate left of the "SMALL BLIND" will automatically post the "BIG BLIND" (two ping
 sound). The player to the immediate left of the "BIG BLIND" has the first option to bet.
- In each subsequent cycle of betting, the player immediate left of the dealer has the first betting option. Note that there are up to 4 possible betting cycles per round. One cycle equal to the initial bet and 3 subsequent raises.

SMALL BLIND:

• The small blind is half the amount of the bet on the first card. Example - in a \$20/\$40 game, the small blind bet is \$10. Please note that if it is a \$5/\$10 game, the small blind is a \$2 bet. This is the only time when the small blind is not exactly half the amount of the initial bet.

BIG BLIND:

• The big blind is the same amount as the initial bet. Example - in a \$20/\$40 game, the big blind is an automatic \$20 bet.

TIMER:

• Each player has 25 seconds to make a decision to bet his/her cards or fold. If the player does not make a decision within the 25 seconds, his/her cards are automatically folded and game moves to the next player in sequence. A yellow bar will appear on the screen to indicate that the player has entered their last 5 seconds of betting opportunity. Note that the 25-second countdown clock is displayed above the green surface table.

EXIT GAME:

 A player may exit any of the game modes by unplugging his/her handset from the console.

HOLE CARDS:

• Each player will be dealt two hole cards that will automatically appear on each player's handset and will stay on for the entire hand. Note that the hole cards will disappear when a player decides to "FOLD" or exit the table.

FIRST ROUND OF BETTING:

- There is one round of betting after the first two hole cards have been dealt to each player.
- When it is the player's turn to bet, the red LED light on his/her handset will blink.
- Press the "SELECT" button to scroll through betting options. Note that each betting option will appear with a highlighted box.
- To confirm the betting option, press the "OK" button.

SECOND - FOURTH ROUNDS OF BETTING:

- After the first round of betting, three consecutive cards are dealt face up in the middle of the table. This is called the "FLOP". These are community cards that can be used in common by every player still in the hand.
- Now there is a second round of betting. The bets will remain in the initial betting increments. Example in a \$10/\$20 game, the betting would be in the \$10 increments.
- After the second round of betting, a fourth card is dealt face up in the middle of the table.
 This is called the "TURN" or "4TH STREET".
- Now there is a third round of betting. The bets will increase to the back end of the betting increments. Example in a \$10/\$20 game, the betting would be in the \$20 increments beginning the fourth card and continuing through the fifth and final card.
- After the third round of betting, a fifth and final card is dealt face up in the middle of the table. This is called the "RIVER" or "5TH STREET".
- A last round of betting takes place. In this final round of betting, the betting increment remains the same as on the fourth community "up" card. Example: in a \$10/\$20 game, the betting would be in the \$20 increments.

BETTING CYCLES:

- There are up to 4 possible betting cycles per round. One cycle equal to the initial bet and 3 subsequent raises. Note that in the first round of betting, the "BIG BLIND" equals to the initial bet.
- For the "TOURNAMENT NO LIMIT" game, there are no more raises allowed once an "ALL IN" bet has been made by one of the players.

WINNING HAND:

 After a hand has been completed, the winner's hand is highlighted and displayed on the screen. Note that it is possible to have the best five-card hand by using all fivecommunity cards.

TIES:

• A tie occurs when two or more players have a hand that is equal in value. If this happens, the players will share the pot.

VALUE OF HANDS TABLE (LOW TO HIGH):

Title	Explanation	
One Pair	Two of the same cards. For example, there are two "J".	
Two Pairs	Two groups of the same cards. For example, there are two 6's and two 10's.	
Three of a Kind	Three of the same cards. For example, three 6's.	
Straight	Cards that comprise a chain of increasing value: 8-9-10-J-Q, 10-J-Q-K-A or A-2-3-4-5. As you can see, Ace can be the lowest card (1) as well as the highest card (A). The following combinations are not valid: J-Q-K-A-2 or Q-K-A-2-3, etc. as Ace can only be either the lowest or the highest card in the straight. The cards don't necessarily have to be located in such order, what's important is the possibility of building a chain like that from the cards currently held by player: 7-4-5-8-6 will be a straight as well.	
Flush	All cards of the same suit. For example, all cards are in the diamond suit.	
Full House	Three of the same cards plus two of the same cards. For example, three "K" plus two 6's.	
Four of a Kind	Four of the same cards. For example, four 10's.	
Straight Flush	A straight comprised of the same suit. For example, 7-8-9-10-J in the diamond suit.	
Royal Flush	The highest straight comprised of the same suit. For example, 10-J-Q-K-A in the diamond suit.	

FC FCC COMPLIANT

This device complies with part 15 of the FCC rules. Operation is subject to the condition that this device does not cause harmful interference.

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Please check out the VS-MAXX[™] website at <u>www.vsmaxx.com</u> for updated news regarding the future release of 6-Player TV Poker Version 2 in 2005.